Narrator's Sheet

Campaign Name	Episode		Date	Time

Players Present

Weather / Conditons	Key Characters

Character / Creature	Character / Creature	Character / Creature

AC (Armor Class)		AC (Armor Class)		AC (Armor Class)	
HP (Hit Points)		HP (Hit Points)		HP (Hit Points)	
Armor Points		Armor Points		Armor Points	
STR Save		STR Save		STR Save	
CON Save		CON Save		CON Save	
DEX Save		DEX Save		DEX Save	
INT Save		INT Save		INT Save	
WIS Save		WIS Save		WIS Save	
CHA Save		CHA Save		CHA Save	

Character / Creature	Character / Creature	Character / Creature

AC (Armor Class)		AC (Armor Class)		AC (Armor Class)	
HP (Hit Points)		HP (Hit Points)		HP (Hit Points)	
Armor Points		Armor Points		Armor Points	
STR Save		STR Save		STR Save	
CON Save		CON Save		CON Save	
DEX Save		DEX Save		DEX Save	
INT Save		INT Save		INT Save	
WIS Save		WIS Save		WIS Save	
CHA Save		CHA Save		CHA Save	

Skill Tracker

	Highest	Unrolled
Althetics		
Acrobatics		
Driving		
Fine Motor		
Stealth		
Arcane		
Engineering		
Investigation		
Knowledge		
Medicine		
Apocathy		
Insight		
Navigation		
Perception		
Survival		
Charm		
Debate		
Deception		
Intimidation		

Initiative Tracker

1	
2	
3	
4	
5	
6	
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8	
9	
10	
11	

Session Notes